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**CAPCOM® ANNOUNCES *DEVIL KINGS*  
FOR THE PLAYSTATION®2 COMPUTER ENTERTAINMENT SYSTEM**

***- Unify Warring States Under One Regime-***

E3, LOS ANGELES — May 18, 2005 — Capcom®, a leading worldwide developer and publisher of video games, today announced **Devil Kings** for the PlayStation®2 computer entertainment system. **Devil Kings** is a fast-paced action game that pit players as one of various heroes in a land of warring nations. Choose from a selection of heroic warriors and utilize their unique combat abilities to fight on the battlefields and unify the country. **Devil Kings** possesses compelling gameplay that will have gamers unleashing a variety of devastating attacks to triumph over every enemy. **Devil Kings** is scheduled to be released for North America in 2006.

In **Devil Kings**, players assume the role of various warriors who must lead their hero into a succession of hostile confrontations against an onslaught of opponents. The action explodes on-screen when awesome “critical moves” are performed on the battlefield as players plow through enemy hordes. Unleash the special powers from within to bombard those who stand against you with ruthless attacks or summon a powerful storm of fiery meteors and watch them explode in a whirlwind of destruction. Using experience points earned during combat, gamers can level up their characters’ personal attributes and weapons. There are over 80 special items to find and unlock in hidden treasure chests located throughout the game. It’s up to the player to build up their heroes, collect items, and carve a new path to victory and ultimate domination.

*Devil Kings* includes the following features:

- **Roster of unique playable heroes** – Control a variety of legendary warriors including ninjas, spear-wielding masters and dual gun slingers
- **Signature moves** – Perform special attack moves that are specific to each fighter; summon a storm of flaming meteors or brandish six swords at once to slice and dice the enemy with lightning fast speed
- **Level-up system** – Use the experience points earned during battle to level-up a character’s attributes
- **Unlockable features** – By meeting certain conditions, gamers can unlock new items and characters

Capcom is a leading worldwide developer, publisher and distributor of interactive entertainment. Founded in 1983, the company has created world renowned franchises including *Resident Evil*, *Street Fighter*, *Mega Man*, *Breath of Fire*, *Devil May Cry* and the *Onimusha* series. Headquartered in Osaka, Japan, the company maintains operations in the U.S., United Kingdom, Germany, Tokyo and Hong Kong. More information about Capcom and its products can be found at [www.capcom.com](http://www.capcom.com).

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